Love Long Long Long	Long Term Overview Art from 2024					
Year	Autumn A	Autumn B	Spring A	Spring B	Summer A	Summer B
Nursery	 Notice patterns with strong contrasts and be attracted by patterns resembling the human face. Start to make marks intentionally. Explore paint, using fingers and other parts of their bodies as well as brushes and other tools. Express ideas and feelings through making marks, and sometimes give a meaning to the marks they make. Explore different materials, using all their senses to investigate them. Manipulate and play with different materials. Use their imagination as they consider what they can do with different materials. Make simple models which express their ideas. 					
Reception	Autumn 1		Spring 1			
	Drawing: Marvellou Exploring mark mak drawing materials. E from observation us portraits as a stimul	ing through different Beginning to draw ing faces and self-	world Exploring paint through nature work. Developi	ixed media: Paint my and painting technique , music and collaborativ ng creativity through ration of mixed-media,		

		Spring 2 Craft and design: Let's get crafty Developing cutting, threading, joining	
		and folding skills through fun, creative craft projects.	
Throughout KS 1:	I develop a wide range of art and design to	evelop and share their ideas, experiences ar echniques in using colour, pattern, texture, t makers and designers, describing the diffe	line, shape, form and space

Year 1	Autumn 1 Drawing – Make your mark Exploring mark making and line; working and experimenting with different materials through observational and collaborative pieces.	Spring 2 Craft and design: Woven wonders Learning fibre art skills such as plaiting, threading, knotting and weaving to create three-dimensional woven artworks inspired by artist Cecilia Vicuña.	Summer 1 Sculpture and 3D: Paper play Creating simple three dimensional shapes and structures using familiar materials, children develop skills in manipulating paper and card. They fold, roll and scrunch materials to make their own sculptures.
Year 2	Autumn 1 Drawing: Tell a story Using storybook illustration as a stimulus, children develop their mark- making to explore a wider range of tools and experiment with creating texture to add detail to drawings.	Spring 1 Craft and design: Map it out Responding to a design brief, children learn three techniques for working creatively with materials and at the end of the project, evaluate their design ideas.	
	Autumn 2 Painting and mixed media: Life in colour Developing colour mixing skills, learning about the work of artist Romare Bearden and creating textured papers using paint, children compose collages inspired by their exploration of colour and texture in the world around them.		

Throughout Key Stage 2:	· · ·			
Year 3	Autumn 1Sculpture and 3D: Abstract shape andspaceExploring how shapes and negativespaces can be represented by threedimensional forms. Manipulating a rangeof materials, children learn ways to joinand create free-standing structuresinspired by the work of Anthony Caro.	Spring 2 Painting and mixed media: Prehistoric painting Discovering how and why our ancient ancestors made art, experimenting with natural materials to make homemade paints and playing with scale to paint on a range of surfaces.	Summer 2 Craft and design: Ancient Egyptian scrolls Developing design and craft skills taking inspiration from Ancient Egyptian art and pattern and paper making.	
Year 4	Autumn 1 Painting and mixed media: Light and dark Developing skills in colour mixing, focusing on using tints and shades to create a 3D effect. Experimenting with composition and applying painting techniques to a personal still life piece.	Spring 2 Drawing: Power prints Using mechanical engravings as a starting point, pupils develop an awareness of proportion, composition and pattern in drawing and combine media for effect when developing a drawing into a print.	Summer 1 Craft and design: Fabric of nature Using the flora and fauna of tropical rainforests as a starting point, children develop drawings through experimentation and textile-based techniques to design a repeating pattern suitable for fabric.	
Year 5	Autumn 1 Sculpture and 3D: Interactive installation	Spring 2 Painting and mixed media: Portraits Investigating self-portraits by a range of artists, children use photographs of	Summer 1 Craft and design: Architecture Investigating the built environment through drawing and printmaking,	

	Learning about the features of installation art and how it can communicate a message; exploring the work of Cai Guo-Qiang and discovering how our life experiences can inspire our art; investigating how scale, location and interactive elements affect the way visitors experience installation art.	themselves as a starting point for developing their own unique self-portraits in mixed-media.	learning about the work of architect Zaha Hadid, creatively presenting research on artist Hundertwasser and exploring the symbolism of monument design.
Year 6	Autumn 1 Drawing: Make my voice heard From the Ancient Maya to modern-day street art, children look at how artists convey a message. Exploring imagery, symbols, expressive mark making, and 'chiaroscuro' children consider audience and impact to create powerful drawings to make their voices heard.	Spring 2 Craft and design: Photo opportunity Developing photography skills and techniques to design a range of creative photographic outcomes.	Summer 2 Sculpture and 3D: Making memories Creating a personal memory box using a collection of found objects and hand-sculptured forms, reflecting primary school life with symbolic and personal meaning.