

Year 3- Computing

New Country

Key Vocabulary

<i>editing</i>	<i>The process of correcting and adapting.</i>
<i>effects</i>	<i>The term used to describe any imagery created, altered, or enhanced for a film or other moving media that cannot be accomplished during live-action shooting.</i>
<i>augmented reality</i>	<i>An enhanced version of the real physical world that is achieved through the use of digital visual elements, sound or other sensory stimuli.</i>
<i>capture</i>	<i>The process of pointing a camera at an object and pressing the shutter button to get a photo that represents the aim and purpose of the photo/ moment.</i>
<i>clip</i>	<i>Are short clips of video or movie, usually part of a longer recording.</i>
<i>avatar</i>	<i>An icon or figure representing a particular person in a video game, internet forum, etc.</i>
<i>Green Screen</i>	<i>A special effect accomplished by layering images together. The camera erases everything that is green and replaces it with another image that the filmmaker chooses.</i>



Unit:

This project involves creating our own country. You will use your imagination to think about what your country will be like. For example, the location in the world, the flag, climate, and the animals that inhabit the country. The project concludes with a documentary style movie explaining the country and features.

Computing Skills:

1. Use the camera accurately to create a short clip for editing.
2. Plan video content by using scripts.
3. Combine animated characters and voice recordings for particular effects.
4. Edit digital content to improve it, according to feedback.
5. Plan a movie with scripts that have a beginning, middle and end and that combines text, music, and images.

Apps:

- Quiver
- Puppet Pals HD
- Tellagami
- iMovie

